

Migrating to Data-Centric Design

```
struct MyType {
  string data;
}

Where data =
<SENSOR>
  <SensorID>438</SensorID>
>
  <PlantID>192</PlantID>
  <Value0>21.0546</Value0>
  <Value1>43.6</Value0>
  <Value2>56.34</Value0>
  <Value3>12.11</Value0>
  <Value4>20.00</Value0>
  <firmware>1.24b</firmware>
>
  <hardware>2.39</hardware>
>
  <model>M56A743</model>
  <serial>1429709</serial>
</SENSOR>
```

Loosely Typed

```
struct MyType {
  long sensorID; //@Key
  long plantID; // @Key
  string data;
  string version;
}

Where data =
<SENSOR>
  <Value0>21.0546</Value0>
  <Value1>43.6</Value0>
  <Value2>56.34</Value0>
  <Value3>12.11</Value0>
  <Value4>20.00</Value0>
</SENSOR>
version =
<VERSION>
  <firmware>1.24b</firmware>
  <hardware>2.39</hardware>
  <model>M56A743</model>
  <serial>1429709</serial>
</VERSION>
```

Mixed Type

```
struct MyType {
  long sensorID; //@Key
  long plantID; // @Key
  float sensorVal0;
  float sensorVal1;
  float sensorVal2;
  float sensorVal3;
  float sensorVal4;
  Version version;
  Time currentTime;
}

struct Version {
  string firmwareVersion;
  string hardwareVersion;
  string modelNumber;
  string serialNumber;
}
```

Strongly Typed